

Name \_\_\_\_\_ Weapons Melee \_\_\_\_\_ Missile \_\_\_\_\_

**Appearance**

General \_\_\_\_\_

Dress \_\_\_\_\_

Mannerisms \_\_\_\_\_

**Abilities**

Persuade _____	Rating Pool	Appraisal _____	Rating Pool	Perception _____	Rating Pool	Tracking _____	Rating Pool
Rebuff _____		Athletics _____		Physician _____		Wherewithal _____	
Attack _____		Concealment _____		Quick Fingers _____		<b>Resistances</b>	
Defense _____		Driving _____		Riding _____		Arrogance _____	
Health [ _____ ]		Engineering _____		Scuttlebutt _____		Avarice _____	
Magic _____		Etiquette _____		Seamanship _____		G'mandism _____	
Pedantry ( _____ )		Gambling _____		Seduction _____		Indolence _____	
Craft'ship ( _____ )		Imposture _____		Stealth _____		Rakishness _____	
		Living Rough _____		Stewardship _____		P'foggery _____	

**Cantraps/Spells/Tweaks**

Spell/Cantrap (Straightforward=SFD, Complex=CPX, Cantrap=Ctp)      Rge Dtn SFD, CPX, or Ctp PBN (Pg)

<input type="checkbox"/>	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____

**Possessions**

Centrums/Terces/Groats

Name \_\_\_\_\_ Weapons Melee \_\_\_\_\_ Missile \_\_\_\_\_

**Appearance**

General \_\_\_\_\_

Dress \_\_\_\_\_

Mannerisms \_\_\_\_\_

**Abilities**

Persuade _____	Rating Pool	Appraisal _____	Rating Pool	Perception _____	Rating Pool	Tracking _____	Rating Pool
Rebuff _____		Athletics _____		Physician _____		Wherewithal _____	
Attack _____		Concealment _____		Quick Fingers _____		<b>Resistances</b>	
Defense _____		Driving _____		Riding _____		Arrogance _____	
Health [ _____ ]		Engineering _____		Scuttlebutt _____		Avarice _____	
Magic _____		Etiquette _____		Seamanship _____		G'mandism _____	
Pedantry ( _____ )		Gambling _____		Seduction _____		Indolence _____	
Craft'ship ( _____ )		Imposture _____		Stealth _____		Rakishness _____	
		Living Rough _____		Stewardship _____		P'foggery _____	

**Cantraps/Spells/Tweaks**

Spell/Cantrap (Straightforward=SFD, Complex=CPX, Cantrap=Ctp)      Rge Dtn SFD, CPX, or Ctp PBN (Pg)

<input type="checkbox"/>	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____

**Possessions**

Centrums/Terces/Groats

Name \_\_\_\_\_ Weapons Melee \_\_\_\_\_ Missile \_\_\_\_\_

**Appearance**

Dress \_\_\_\_\_

Mannerisms \_\_\_\_\_

**Abilities**

Persuade _____	Rating Pool	Appraisal _____	Rating Pool	Perception _____	Rating Pool	Tracking _____	Rating Pool
Rebuff _____		Athletics _____		Physician _____		Wherewithal _____	
Attack _____		Concealment _____		Quick Fingers _____		<b>Resistances</b>	Arrogance _____
Defense _____		Driving _____		Riding _____			Avarice _____
Health [ _____ ]		Engineering _____		Scuttlebutt _____			G'mandism _____
Magic _____		Etiquette _____		Seamanship _____			Indolence _____
Pedantry ( _____ )		Gambling _____		Seduction _____			Rakishness _____
Craft'ship ( _____ )		Imposture _____		Stealth _____			P'foggery _____
		Living Rough _____		Stewardship _____			

Name \_\_\_\_\_ Weapons Melee \_\_\_\_\_ Missile \_\_\_\_\_

**Appearance**

Dress \_\_\_\_\_

Mannerisms \_\_\_\_\_

**Abilities**

Persuade _____	Rating Pool	Appraisal _____	Rating Pool	Perception _____	Rating Pool	Tracking _____	Rating Pool
Rebuff _____		Athletics _____		Physician _____		Wherewithal _____	
Attack _____		Concealment _____		Quick Fingers _____		<b>Resistances</b>	Arrogance _____
Defense _____		Driving _____		Riding _____			Avarice _____
Health [ _____ ]		Engineering _____		Scuttlebutt _____			G'mandism _____
Magic _____		Etiquette _____		Seamanship _____			Indolence _____
Pedantry ( _____ )		Gambling _____		Seduction _____			Rakishness _____
Craft'ship ( _____ )		Imposture _____		Stealth _____			P'foggery _____
		Living Rough _____		Stewardship _____			

Name \_\_\_\_\_ Weapons Melee \_\_\_\_\_ Missile \_\_\_\_\_

**Appearance**

Dress \_\_\_\_\_

Mannerisms \_\_\_\_\_

**Abilities**

Persuade _____	Rating Pool	Appraisal _____	Rating Pool	Perception _____	Rating Pool	Tracking _____	Rating Pool
Rebuff _____		Athletics _____		Physician _____		Wherewithal _____	
Attack _____		Concealment _____		Quick Fingers _____		<b>Resistances</b>	Arrogance _____
Defense _____		Driving _____		Riding _____			Avarice _____
Health [ _____ ]		Engineering _____		Scuttlebutt _____			G'mandism _____
Magic _____		Etiquette _____		Seamanship _____			Indolence _____
Pedantry ( _____ )		Gambling _____		Seduction _____			Rakishness _____
Craft'ship ( _____ )		Imposture _____		Stealth _____			P'foggery _____
		Living Rough _____		Stewardship _____			

Name \_\_\_\_\_ Weapons Melee \_\_\_\_\_ Missile \_\_\_\_\_

**Appearance**

Dress \_\_\_\_\_

Mannerisms \_\_\_\_\_

**Abilities**

Persuade _____	Rating Pool	Appraisal _____	Rating Pool	Perception _____	Rating Pool	Tracking _____	Rating Pool
Rebuff _____		Athletics _____		Physician _____		Wherewithal _____	
Attack _____		Concealment _____		Quick Fingers _____		<b>Resistances</b>	Arrogance _____
Defense _____		Driving _____		Riding _____			Avarice _____
Health [ _____ ]		Engineering _____		Scuttlebutt _____			G'mandism _____
Magic _____		Etiquette _____		Seamanship _____			Indolence _____
Pedantry ( _____ )		Gambling _____		Seduction _____			Rakishness _____
Craft'ship ( _____ )		Imposture _____		Stealth _____			P'foggery _____
		Living Rough _____		Stewardship _____			

DERPG G/MC Sheet (Lackeys)